

COMMUNITY DEVELOPMENT

**Building Services and Licensing
451 South State Street, Room 218
535-6679
Salt Lake City, Utah 84111**

9659228
03/10/2006 01:44 PM \$0.00
Book - 9265 Pg - 1192
GARY W. OTT
RECORDER, SALT LAKE COUNTY, UTAH
SL CITY BLDG SERVICE & LICENSE
BY: ZJM, DEPUTY - UI 1 P.

Sidwell Number: 08-26-259-005-0000, 08-26-259-010-0000, 08-26-259-011-0000
08-26-259-012-0000 & 08-26-259-013-0000

CERTIFICATE OF NONCOMPLIANCE

I, Christopher Weintz, Building Inspector for the City of Salt Lake, do hereby certify that the following property does not conform to the building code provisions of Salt Lake City's Revised Ordinances as adopted:

- 1. Type of Building: Motel
- 2. Street Address: 1025 North 900 West
- 3. Legal Description: LOTS 5, 6 & 7 BLK 68 KENNEY & GOURLAYS IMP CITY PLAT. TOGETHER WITH VACATED ALLEY ABUTTING ON S LESS STATE ROAD 4380-0418 5945-0508 8619-0887
LOT 4 BLK 68 KENNEY & GOURLAYS IMP CITYPLAT TOGETHER WITH VACATED STREET ABUTTING ON E. 4380-0418 5945-0508 8619-0887
LOT 3 BLK 68 KINNEY & GOURLAYS IMP CITY PLAT TOGETHER WITH VACATED STREET ABUTTING ON E. 5945-0508 8619-0887
LOT 2 BLK 68 KENNEY & GOURLAY IMP CITY PLAT 4444-0768 5847-0761 6107-1451 8619-0887
LOT 1 BLK 68 KENNEY & GOURLAY IMP CITY PLAT 4444-0768 5847-0761 6107-1451 8619-0887

Owner: Salt Lake City Inn LLC
PO Box 178
Pleasant Grove, UT 84062

I further certify that the building violations to be corrected are as follows:

Address flag placed on address. Laundry remodel in the southwest corner of the building without plans being submitted and permits issued.

A Certificate of Compliance and Correction shall be filed by this office when all work has been accomplished.


Christopher Weintz, Building Inspector

STATE OF UTAH)
)ss
COUNTY OF SALT LAKE)

On this 7th day of March, 2006, personally appeared before me, Christopher Weintz, Building Inspector for Salt Lake City, Utah, who acknowledged that he/she issued the above certificate and that the statements contained therein are true


Notary Public, Residing at Salt Lake City, Utah

